



## **AccessArt Progression (Skills and Knowledge) for Primary Schools Years 1 to 6**

This plan has been created to support the [AccessArt Primary Art Curriculum](#)

May 2022

Year 1	Purple = Substantive Knowledge		Green = Implicit Knowledge / Skills		www.accessart.org.uk	
Drawing	Sketchbooks	Printmaking	Painting	Collage	Making	Purpose/Visual Literacy/Articulation
Understand drawing is a physical activity. <a href="#">Spirals</a>	Introduce what a sketchbook is for. Understand it is owned by the pupil for experimentation and exploration. <a href="#">Spirals</a>	Understand prints are made by transferring an image from one surface to another. <a href="#">Simple Printmaking</a>		Collage with painted papers exploring colour, shape and composition. <a href="#">Simple Printmaking</a>	Understand that sculpture is the name sometimes given for artwork which exists in three dimensions. <a href="#">Playful Making</a>	Look at the work of artists who draw, sculptors, and painters, listening to the artists' intention behind the work and the context in which it was made.
Explore lines made by a drawing tool, made by moving fingers, wrist, elbow, shoulder and body. Work at a scale to accommodate exploration. <a href="#">Spirals</a>	Make a simple elastic band sketchbook. Personalise it. <a href="#">Spirals</a>	Understand relief prints are made when we print from raised images (plates). <a href="#">Simple Printmaking</a>			Understand the meaning of "Design through Making" <a href="#">Playful Making</a>	Understand we may all have different responses in terms of our thoughts and the things we make. That we may share similarities. Understand all responses are valid.
Use colour (pastels, chalks) intuitively to develop spiral drawings. <a href="#">Spirals</a>	Use sketchbooks to:				Use a combination of two or more materials to make sculpture. <a href="#">Playful Making</a>	<a href="#">All Pathways for Year 1</a>
Pupils draw from first hand observation, observing detail using materials above plus pastel, oil pastel and or pencil crayon. <a href="#">Simple Printmaking</a>	Test out printmaking ideas <a href="#">Simple Printmaking</a>	Use hands and feet to make simple prints, using primary colours. <a href="#">Simple Printmaking</a>			Use construction methods to build. <a href="#">Playful Making</a>	
	Develop experience of primary and secondary colours <a href="#">Spirals</a> <a href="#">Simple Printmaking</a>	Collect textured objects and make rubbings, and press them into plasticine to create plates/prints (relief printing) exploring how we ink up the plates and transfer the image. <a href="#">Simple Printmaking</a>			Work in a playful, exploratory way, responding to a simple brief, using Design through Making philosophy. <a href="#">Playful Making</a>	Reflect upon the artists' work, and share your response verbally ("I liked...").
	Practice observational drawing <a href="#">Spirals</a> <a href="#">Simple Printmaking</a> <a href="#">Flora &amp; Fauna Making Birds</a>					Present your own artwork (journey and any final outcome), reflect and share verbally ("I enjoyed... This went well").
	Explore mark making <a href="#">Spirals</a> <a href="#">Simple Printmaking</a>	Explore concepts like "repeat" "pattern" "sequencing". <a href="#">Simple Printmaking</a>				Some children may feel able to share their response about classmates work.
						<a href="#">All Pathways for Year 1</a>

Year 2	Purple = Substantive Knowledge		Green = Implicit Knowledge / Skills		www.accessart.org.uk	
Drawing	Sketchbooks	Printmaking	Painting	Collage	Making	Purpose/Visual Literacy/Articulation
Understand that we can use different media (sometimes combined in one drawing) to capture the nature of things we find. <a href="#">Explore &amp; Draw</a>	Continue to build understanding that sketchbooks are places for personal experimentation.		Understand that some painters use expressive, gestural marks in their work, often resulting in abstract, expressionist painting. <a href="#">Expressive Painting</a>	Understand that we can combine collage with other disciplines such as drawing, printmaking and making. <a href="#">Explore &amp; Draw</a>	Understand when we make sculpture by adding materials it is called Construction. <a href="#">Stick Transformation Project</a>	Understand artists take their inspiration from around them, collecting and transforming.  <a href="#">Understand that in art we can experiment and discover things for ourselves.</a>
Understand that we can hold our drawing tools in a variety of ways, experimenting with pressure, grip and speed to affect line. <a href="#">Explore &amp; Draw</a>	Understand that the way each persons' sketchbook looks is unique to them. <a href="#">All Pathways for Year 2</a>  Make a new sketchbook (Elastic Band of Hole Punch)		Understand that the properties of the paint that you use, and how you use it, will affect your mark making. <a href="#">Expressive Painting</a>	Use the observational drawings made (see column 1 "drawing"), cutting the separate drawings out and using them to create a new artwork, thinking carefully about composition. Work into the collage with further drawing made in response to the collaged sheet. <a href="#">Explore &amp; Draw</a>	Use Design through Making philosophy to playfully construct towards a loose brief. <a href="#">Stick Transformation Project</a>  Transform found objects into sculpture, using imagination and construction techniques including cutting, tying, sticking. Think about shape (2d), form (3d), texture, colour and structure. <a href="#">Stick Transformation Project</a>	Look at the work of a printmaker, an architect, and artists and learn to dissect their work to help build understanding. Understand how the artists experience feeds into their work.  Understand we may all have different responses in terms of our thoughts and the things we make. That we may share similarities. Understand all responses are valid. <a href="#">All Pathways for Year 2</a>
Visit local environment, collect natural objects, explore composition and qualities of objects through arranging, sorting & representing. Photograph. <a href="#">Explore &amp; Draw</a>	OR make Spaces and Places inside a bought sketchbook. <a href="#">Explore &amp; Draw</a>		Understand that primary colours can be mixed together to make secondary colours of different hues. <a href="#">Expressive Painting</a>	Collage with drawings to create invented forms. Combine with making if appropriate. <a href="#">Explore &amp; Draw</a>		
Use drawing exercises to focus an exploration of observational drawing (of objects above) combined with experimental mark making, using graphite, soft pencil, handwriting pen. <a href="#">Explore &amp; Draw</a>	Make a new sketchbook (Elastic Band of Hole Punch) OR make Spaces and Places inside a bought sketchbook. <a href="#">Explore &amp; Draw</a>		Understand the concept of still life. <a href="#">Expressive Painting</a>			
Work in sketchbooks to:	Work in sketchbooks to:		Explore colour mixing through gestural mark making, initially working without a subject matter to allow exploration of media. Experiment with using home made tools. <a href="#">Expressive Painting</a>			Reflect upon the artists' work, and share your response verbally ("I liked...").
Explore the qualities of different media. <a href="#">Explore &amp; Draw</a>	Explore the qualities of different media. <a href="#">Explore &amp; Draw</a>		Create an arrangement of objects or elements. Use as the focus for an abstract still life painting using gestural marks using skills learnt above. <a href="#">Expressive Painting</a>			Present your own artwork (journey and any final outcome), reflect and share verbally ("I enjoyed... This went well").
Work with care and focus, enjoying making drawings which are unrushed. Explore quality of line, texture and shape. <a href="#">Explore &amp; Draw</a>	Make close observational drawings of small objects, drawn to scale, working slowly, developing mark making. <a href="#">Explore &amp; Draw</a>					Talk about intention.
Create final collaged drawings (see column 5 "collage") which explore composition. <a href="#">Explore &amp; Draw</a>	Explore colour and colour mixing. <a href="#">Expressive Painting</a>  Make visual notes about artists studied. <a href="#">Explore &amp; Draw</a>					Share responses to classmates work, appreciating similarities and differences.  Document work using still image (photography) or by making a drawing of the work. If using photography consider lighting and focus. Some children may make films thinking about viewpoint, lighting & perspective. <a href="#">All Pathways for Year 2</a>

Year 3	Purple = Substantive Knowledge		Green = Implicit Knowledge / Skills		www.accessart.org.uk	
Drawing	Sketchbooks	Printmaking	Painting	Collage	Making	Purpose/Visual Literacy/Articulation
Understand that charcoal is a drawing medium that lends itself to loose, gestural marks made on a larger scale. <a href="#">Gestural Drawing with Charcoal</a>	Continue to build understanding that sketchbooks are places for personal experimentation. <a href="#">All Pathways for Year 3</a>	Understand that screen prints are made by forcing ink over a stencil. <a href="#">Working with Shape &amp; Colour</a>	Understand that we can create imagery using natural pigments and light. <a href="#">Telling Stories</a>	Understand that we can combine collage with other disciplines	Understand that many makers use other artforms as inspiration, such as literature, film, drama or music. <a href="#">Telling Stories</a>	To understand that visual artists look to other artforms for inspiration.
Understand charcoal and earth pigment were our first drawing tools as humans. <a href="#">Gestural Drawing with Charcoal</a>	Understand that the way each persons' sketchbook looks is unique to them. <a href="#">All Pathways for Year 3</a>	Understand that mono print can be used effectively to create prints which use line. That screen prints can be used to create prints which use thicker lines and / or	Use paint, mixing colours, to complete the sculpture inspired by literature (see column 6 "making"). <a href="#">Telling Stories</a>	such as drawing, printmaking and making. <a href="#">Working with Shape &amp; Colour</a>	Understand that when we make sculpture by moulding with our fingers it is called modelling (an additive process). <a href="#">Telling Stories</a>	Look at the work of an artist who uses gestural marks which convey movement, illustrators and makers who take inspiration from literature, painters who also use textiles and artists who animate their work.
Know that Chiaroscuro means "light/dark" and we can use the concept to explore tone in	Make a new sketchbook (Elastic Band of Hole Punch) OR make Spaces and Places inside a bought sketchbook. <a href="#">All Pathways for Year 3</a>	shapes. <a href="#">Working with Shape &amp; Colour</a>		That clay and Modroc are	soft materials which finally dry/set hard. <a href="#">Telling Stories</a>	Understand artists often collaborate on projects, bringing different skills together.
drawings. <a href="#">Gestural Drawing with Charcoal</a>	Work in sketchbooks to:			Cut shapes from paper (free hand)		Deconstruct and discuss an original artwork, using the sketchbooks to make visual notes to
Understand that animators make drawings that move.	Explore the qualities of charcoal					nurture pupils own creative response to the work.
	<a href="#">Gestural Drawing with Charcoal</a>	Use mono print or screen print over collaged work to make		and use as elements with which to collage, combined	An armature is an interior framework which support a sculpture. <a href="#">Telling Stories</a>	Understand we may all have different responses in terms of our thoughts and the things we make. That we may share similarities. Understand all responses are valid. <a href="#">All Pathways for Year 3</a>
Make marks using charcoal using hands as tools. Explore qualities of mark available using charcoal. <a href="#">Gestural Drawing with Charcoal</a>	Make visual notes using a variety of media using the "Show Me What You See" technique when looking at other artists work to help consolidate learning and make the experience your own. <a href="#">Gestural Drawing with Charcoal</a> <a href="#">Working with Shape &amp; Colour</a> <a href="#">Telling Stories</a>	a creative response to an original artwork		with	Use Modroc or air dry clay	
Make charcoal drawings which explore Chiaroscuro and which explore narrative/drama through lighting/shadow (link to drama). <a href="#">Gestural Drawing with Charcoal</a>	Develop mark making skills. <a href="#">Gestural Drawing with Charcoal</a> <a href="#">Working with Shape &amp; Colour</a> <a href="#">Telling Stories</a>	Consider use of layers to develop meaning. <a href="#">Working with Shape &amp; Colour</a>		printmaking (see column 3 "printmaking") to make a creative response to an original artwork. Explore positive and negative shapes, line, colour and composition. <a href="#">Working with Shape &amp; Colour</a>	to model characters inspired by literature. Consider form, texture, character, structure. <a href="#">Telling Stories</a>	Reflect upon the artists' work, and share your response verbally ("I liked... I didn't understand... it reminded me of...").
Option to explore making gestural drawings with charcoal using the whole body (link to dance). <a href="#">Gestural Drawing with Charcoal</a>	Brainstorm animation ideas. <a href="#">Working with Shape &amp; Colour</a>				Make an armature to support the sculpture. <a href="#">Telling Stories</a>	Present your own artwork (journey and any final outcome), reflect and share verbally ("I enjoyed... This went well... I would have liked... next time I might..."). Talk about intention.
						Work collaboratively to present outcomes to others where appropriate. Present as a team.
						Share responses to classmates work, appreciating similarities and differences. Listen to feedback about your own work and respond.
						Document work using still image (photography) or by making a drawing of the work. If using photography consider lighting and focus. Some children may make films thinking about viewpoint, lighting & perspective. <a href="#">All Pathways for Year 3</a>

Year 4	Purple = Substantive Knowledge	Green = Implicit Knowledge / Skills	www.accessart.org.uk	
Drawing	Sketchbooks	Painting	Making	Purpose/Visual Literacy/Articulation
Understand that artists and illustrators interpret narrative texts and create sequenced drawings. <a href="#">Storytelling Through Drawing</a>	Understand that artists use sketchbooks for different purposes and that each artist will find their own ways of working in a sketchbook. <a href="#">All Pathways for Year 4</a>		Understand that a plinth is a device for establishing the importance or context of a sculptural object. <a href="#">Art of Display</a>	Look at the work of illustrators and graphic artists, painters and sculptors. Understand the processes, intentions and outcomes of different artists, using visual notes in a sketchbook to help consolidate and own the learning.
Understand artists can work with pattern for different reasons: Understand Surface Pattern Designers work to briefs to create patterns for products: Artists work with pattern to create paintings or other works. <a href="#">Exploring Pattern</a>	Use sketchbooks to:  Practise drawing skills. <a href="#">Storytelling Through Drawing Exploring Pattern</a>		Understand that artists can re-present objects, in a particular context with a particular intention, to change the meaning of that object. <a href="#">Art of Display</a>	Understand artists often collaborate on projects, bringing different skills together.
Understand working with pattern uses lots of different concepts including repetition, sequencing, symmetry. <a href="#">Exploring Pattern</a>	Make visual notes to record ideas and processes discovered through looking at other artists. <a href="#">Storytelling Through Drawing Exploring Pattern Art of Display</a>		To understand that sometimes people themselves can be the object, as in performance art. <a href="#">Art of Display</a>	Deconstruct and discuss an original artwork, using the sketchbooks to make visual notes to nurture pupils own creative response to the work.
Understand that patterns can be purely decorative or hold symbolic significance. They can be personal or cultural. <a href="#">Exploring Pattern</a>	Test and experiment with materials. <a href="#">Storytelling Through Drawing Exploring Pattern</a>		Explore how we can re-see the objects around us and represent them as sculptures. That we can use scale to re-examine our relationship to the things around us. <a href="#">Art of Display</a>	Understand we may all have different responses in terms of our thoughts and the things we make. That we may share similarities. Understand all responses are valid. <a href="#">All Pathways for Year 4</a>
			To work in collaboration to explore how we can present ourselves as art object, using a plinth as a device to attract attention to us. <a href="#">Art of Display</a>	
Create owned narratives by arranging toys in staged scenes, using these as subject matter to explore creation of drawings using charcoal and chalk which convey drama and mood. Use light and portray light/shadow. <a href="#">Storytelling Through Drawing</a>	Brainstorm pattern, colour, line and shape. <a href="#">Exploring Pattern</a>		To construct sculptural self portraits of ourselves on a plinth, using a variety of materials including fabric. <a href="#">Art of Display</a>	Reflect upon the artists' work, and share your response verbally ("I liked... I didn't understand... it reminded me of... It links to...").
Interpret poetry or prose and create sequenced images in either an accordion or poetry comic format. Work in a variety of media according to intention, including handwriting pen, graphite or ink. <a href="#">Storytelling Through Drawing</a>	Brainstorm and explore ideas relating to performance art. <a href="#">Art of Display</a>			Present your own artwork (journey and any final outcome), reflect and share verbally ("I enjoyed... This went well... I would have liked... next time I might.. I was inspired by....). Talk about intention.
Use colour, composition, elements, line, shape to create pattern working with tessellations, repeat pattern or folding patterns. <a href="#">Exploring Pattern</a>	Reflect. <a href="#">Storytelling Through Drawing Exploring Pattern Art of Display</a>			Work collaboratively to present outcomes to others where appropriate. Present as a team.
Use a variety of drawing media including charcoal, graphite, wax resist and watercolour to make observational and experimental drawings. To feel able to take creative risks in pursuit of creating drawings with energy and feeling. <a href="#">Storytelling Through Drawing</a>				Share responses to classmates work, appreciating similarities and differences. Listen to feedback about your own work and respond.
				Document work using still image (photography) or by making a drawing of the work. If using photography consider lighting and focus. Some children may make films thinking about viewpoint, lighting & perspective. <a href="#">All Pathways for Year 4</a>

Year 5	Purple = Substantive Knowledge		Green = Implicit Knowledge / Skills	www.accessart.org.uk	
Drawing	Sketchbooks	Printmaking	Painting	Making	Purpose/Visual Literacy/Articulation
<p>Understand that designers create fonts and work with Typography. <a href="#">Typography &amp; Maps</a></p> <p>Understand that some artists use graphic skills to create pictorial maps, using symbols (personal and cultural) to map identity as well as geography. <a href="#">Typography &amp; Maps</a></p>	<p>Use sketchbooks to:</p> <p>Explore mark making. <a href="#">Typography &amp; Maps Mixed Media Landscapes</a></p> <p>Make visual notes to capture, consolidate and reflect upon the artists studied. <a href="#">Typography &amp; Maps Mixed Media Landscapes</a></p>		<p>Understand that there is a tradition of artists working from land, sea or cityscapes. That artists use a variety of media to capture the energy of a place, and that artists often work outdoors to do this. <a href="#">Mixed Media Landscapes</a></p> <p>Explore how you can you paint (possibly combined with drawing) to capture your response to a place. Explore how the media you choose, combined with the marks you make and how you use your body will affect the end result. Think about colour, composition and mark making. Think about light and dark, movement and energy. <a href="#">Mixed Media Landscapes</a></p>	<p>Understand that architects and other artists have responsibilities towards society. Understand that artists can help shape the world for the better. <a href="#">Architecture: Big or Small</a></p> <p>Use Design through Making and scale models to create a piece of architecture which would make the world a better place. Use a combination of materials, construction methods and tools. Reflect as part of the building process so that you can understand how your intention relates to the reality of what you are building. <a href="#">Architecture: Big or Small</a></p>	<p>Look at the work of designers, artists, animators, architects.</p> <p>Understand the processes, intentions and outcomes of different artists, using visual notes in a sketchbook to help consolidate and own the learning.</p> <p>Understand we may all have different responses in terms of our thoughts and the things we make. That we may share similarities. Understand all responses are valid. <a href="#">All Pathways for Year 5</a></p>
<p>Create fonts inspired by objects/elements around you. Use close observational drawing with pen to inspire, and use creative skills to transform into letters. <a href="#">Typography &amp; Maps</a></p> <p>Draw over maps/existing marks to explore how you can make mark making more visually powerful. <a href="#">Typography &amp; Maps</a></p> <p>Combine drawing with making to create pictorial / 3 dimension maps which explore qualities of your personality or otherwise respond to a theme. Explore line weight, rhythm, grip, mark making and shape, and explore how 2d can become 3d through manipulation of paper. <a href="#">Typography &amp; Maps</a></p>	<p>Explore ideas relating to design (though do not use sketchbooks to design on paper), exploring thoughts about inspiration source, materials, textures, colours, mood, lighting etc. <a href="#">Architecture: Big or Small</a></p> <p>Experiment with different media and different marks to capture the energy of a landscape. Explore colour, and colour mixing, working intuitively to mix hues and tints, but able to articulate the processes involved. <a href="#">Mixed Media Landscapes</a></p>				<p>Reflect upon the artists' work, and share your response verbally ("I liked... I didn't understand... it reminded me of... It links to...").</p> <p>Present your own artwork (journey and any final outcome), reflect and share verbally ("I enjoyed... This went well... I would have liked... next time I might.. I was inspired by....). Talk about intention.</p> <p>Work collaboratively to present outcomes to others where appropriate. Present as a team.</p> <p>Share responses to classmates work, appreciating similarities and differences. Listen to feedback about your own work and respond.</p> <p>Document work using still image (photography) or by making a drawing of the work. If using photography consider lighting and focus. Some children may make films thinking about viewpoint, lighting &amp; perspective.</p> <p>Discuss the ways in which artists have a responsibility to themselves/society. What purpose does art serve? <a href="#">All Pathways for Year 5</a></p>

Year 6	Purple = Substantive Knowledge		Green = Implicit Knowledge / Skills		www.accessart.org.uk
Drawing	Sketchbooks	Printmaking	Painting	Making	Purpose/Visual Literacy/Articulation
Understand that there is often a close relationship between drawing and making. Understand that we can transform 2d drawings into 3d objects. <a href="#">2D to 2D</a>	Use sketchbooks to:  Practise seeing negative and positive shapes. <a href="#">2D to 2D</a>  Using the grid method to scale up an image. <a href="#">2D to 2D</a>	Explore what kinds of topics or themes YOU care about. Articulate your fears, hopes, dreams. Think about what you could create (possibly working collaboratively) to share your voice and passion with the world. <a href="#">Exploring Identity</a>	Understand that the fabrics used to make clothes have been designed by someone. That there is a relationship between 2d shape and pattern and 3d form and function.	Understand that designers & makers sometimes work towards briefs, but always brings their own experience in the project to bear. <a href="#">Exploring Identity</a>  Understand that artists and designers add colour, texture, meaning and richness to our life. <a href="#">Exploring Identity</a>  Understand that artists reinvent. Understand that as artists, we can take the work of others and re-form it to suit us.  That we can be inspired by the past and make things for the future. <a href="#">Shadow Puppets</a>	Look at the work of designers, artists, art activists, installation artists, craftspeople and puppeteers.  Understand that artists use art to explore their own experience, and that as viewers we can use our visual literacy skills to learn more about both the artist and ourselves.  Understand we may all have different responses in terms of our thoughts and the things we make. That we may share similarities. Understand all responses are valid. <a href="#">All Pathways for Year 6</a>
Understand that graphic designers use typography and image to create packaging which we aspire to use. <a href="#">2D to 2D</a>  Understand that there are technical processes we can use to help us see, draw and scale up our work. <a href="#">2D to 2D</a>	Explore what your passions, hopes and fears might be. What makes you you? How can you find visual equivalents for the words in your head? <a href="#">Exploring Identity</a>  Explore combinations and layering of media. <a href="#">Exploring Identity</a>	<a href="#">Identity</a>	Explore how we can use layers (physical or digital) to explore and build portraits of ourselves which explore aspects of our background, experience, culture and personality. <a href="#">Exploring Identity</a>  Make independent decisions as to which materials are best to use, which kinds of marks, which methods will best help you explore. <a href="#">Exploring Identity</a>	Combine making with drawing skills to create shadow puppets using cut and constructed lines, shapes and forms from a variety of materials. Working collaboratively to perform a simple show sharing a narrative which has meaning to you. <a href="#">Shadow Puppets</a>	Reflect upon the artists' work, and share your response verbally ("I liked... I didn't understand... it reminded me of... It links to...").  Present your own artwork (journey and any final outcome), reflect and share verbally ("I enjoyed... This went well... I would have liked... next time I might.. I was inspired by..."). Talk about intention.  Work collaboratively to present outcomes to others where appropriate. Present as a team.  Share responses to classmates work, appreciating similarities and differences. Listen to feedback about your own work and respond.  Document work using still image (photography) or by making a drawing of the work. If using photography consider lighting and focus. Some children may make films thinking about viewpoint, lighting & perspective. <a href="#">All Pathways for Year 6</a>
Explore using negative and positive space to "see" and draw a simple element/object. <a href="#">2D to 2D</a>  Use the grid system to scale up the image above, transferring the image onto card. <a href="#">2D to 2D</a>  Use collage to add tonal marks to the "flat image". <a href="#">2D to 2D</a>	Develop Mark Making <a href="#">2D to 2D Exploring Identity Shadow Puppets</a>  Make visual notes to capture, consolidate and reflect upon the artists studied. <a href="#">2D to 2D Exploring Identity Shadow Puppets</a>				