We are programmers

Programming an animation

In this unit you will:

1 Find out about animations.

2 Create a storyboard.

3 Create characters and a background.

4 Animate the characters.

5 Add sounds to your animation.

6 Watch your animation.
Talk about how to improve it!

Word bank

algorithm

animation

input

output

program

script

storyboard

How we program

The process of iterative development

Plan
Plan how you will solve the problem or improve a solution.
What will the program need to do?

Program
Using the plans you have made, write or edit your program.

Test
Test your program to see if it works.
(Mistakes in a program are called 'bugs'!)

Debug
Fix any bugs you found in your program.
What would make it better?